

CIVIL WAR



SURVEYORS  
& SPIES

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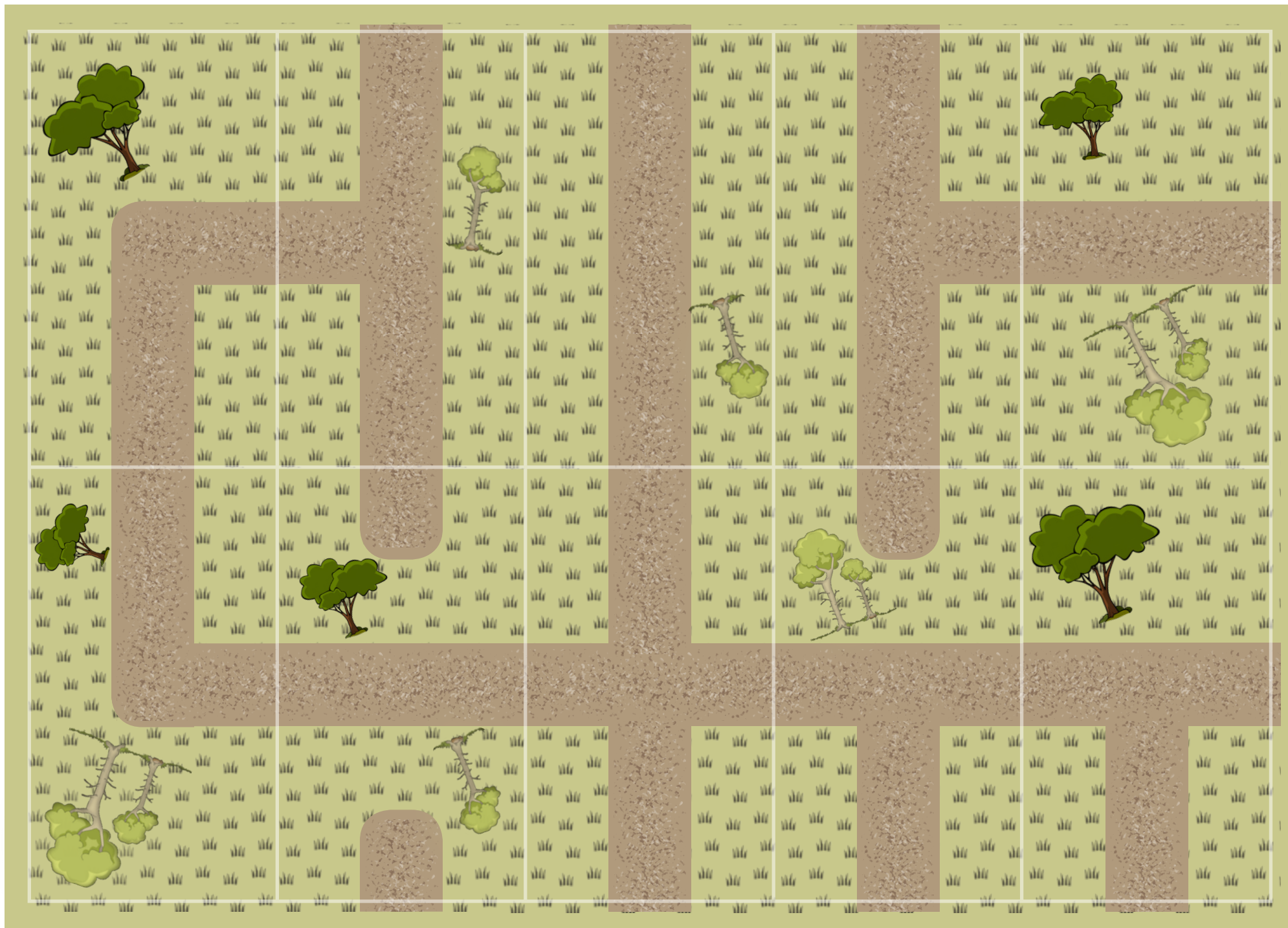


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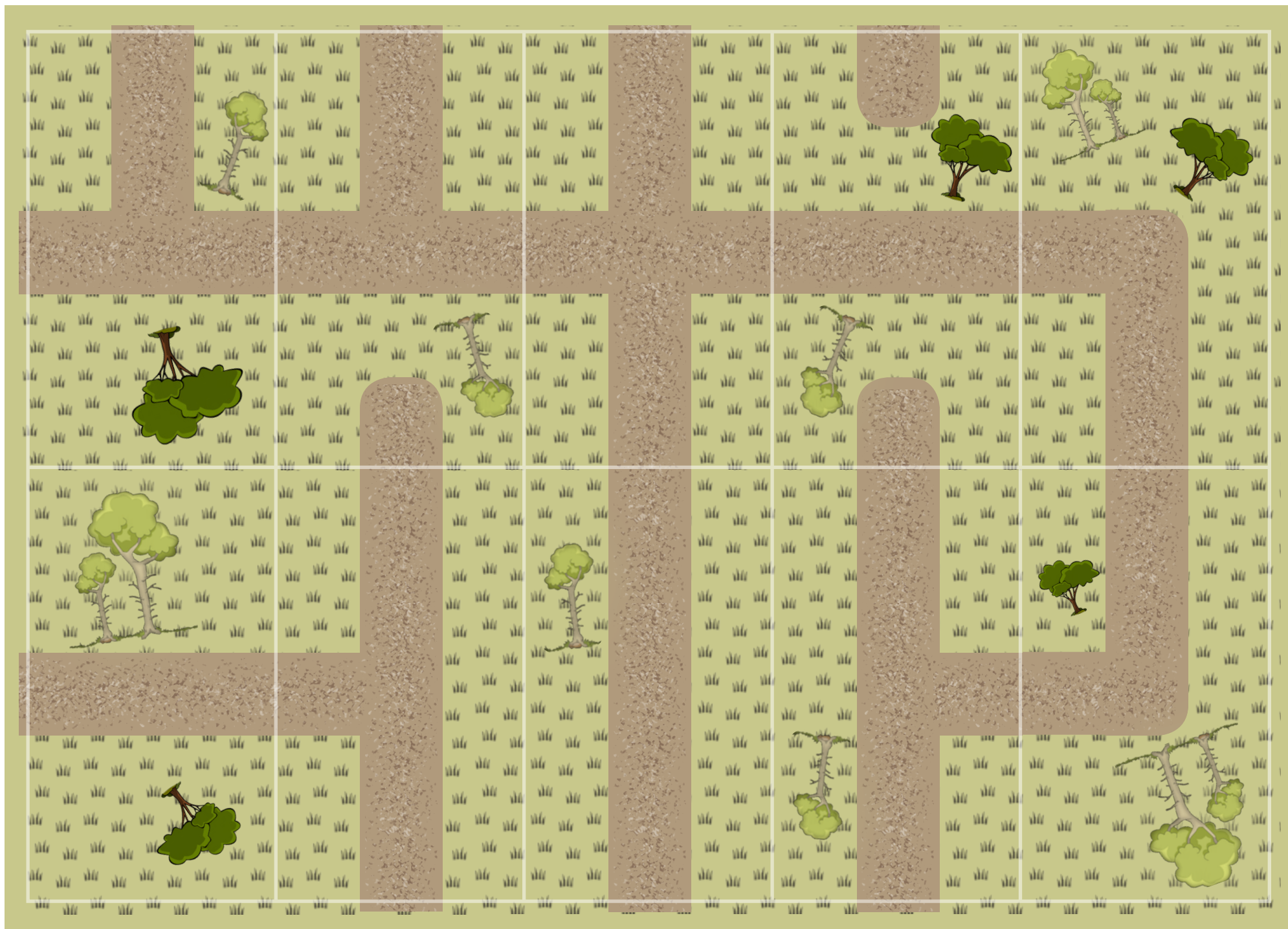


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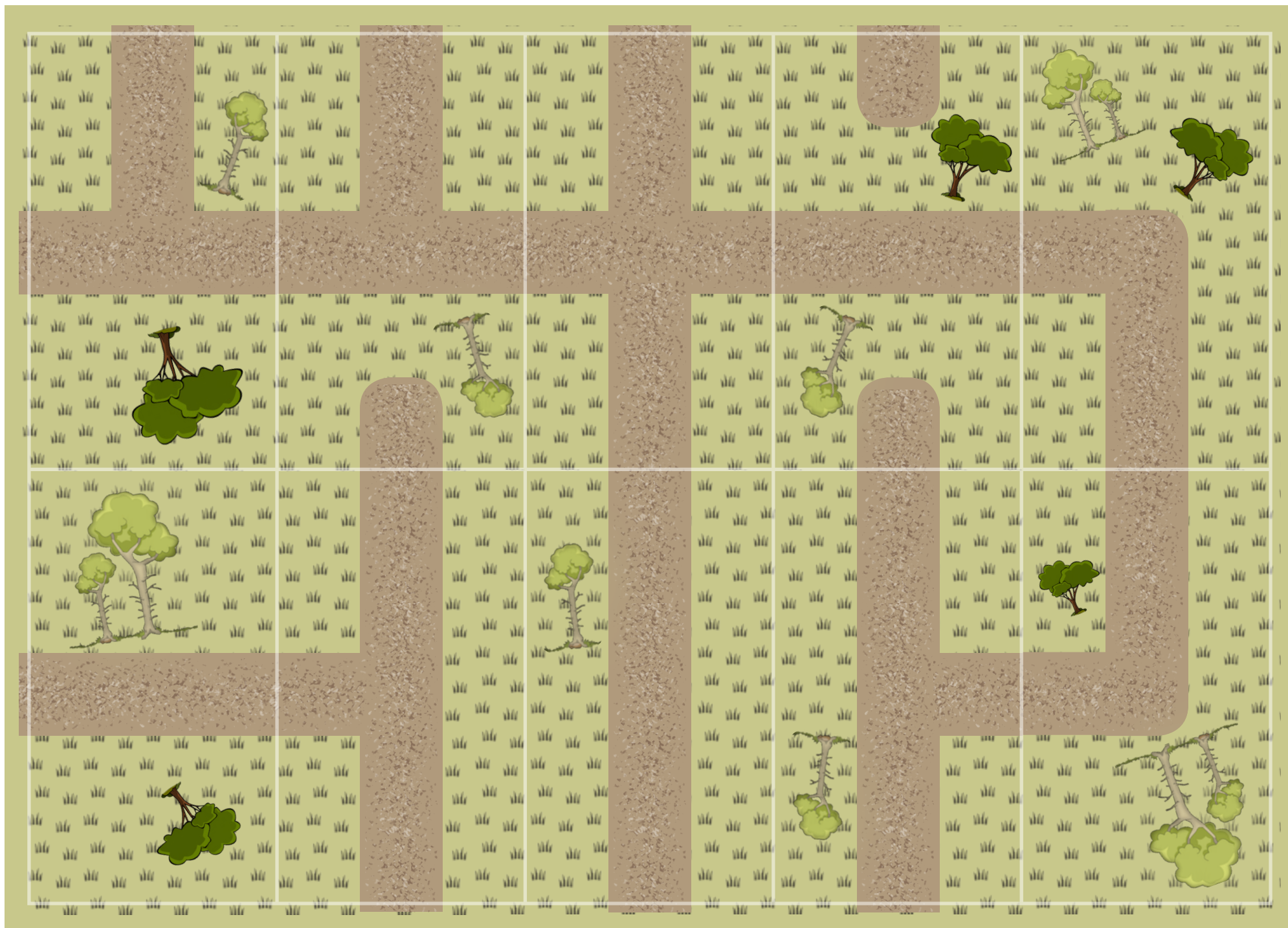
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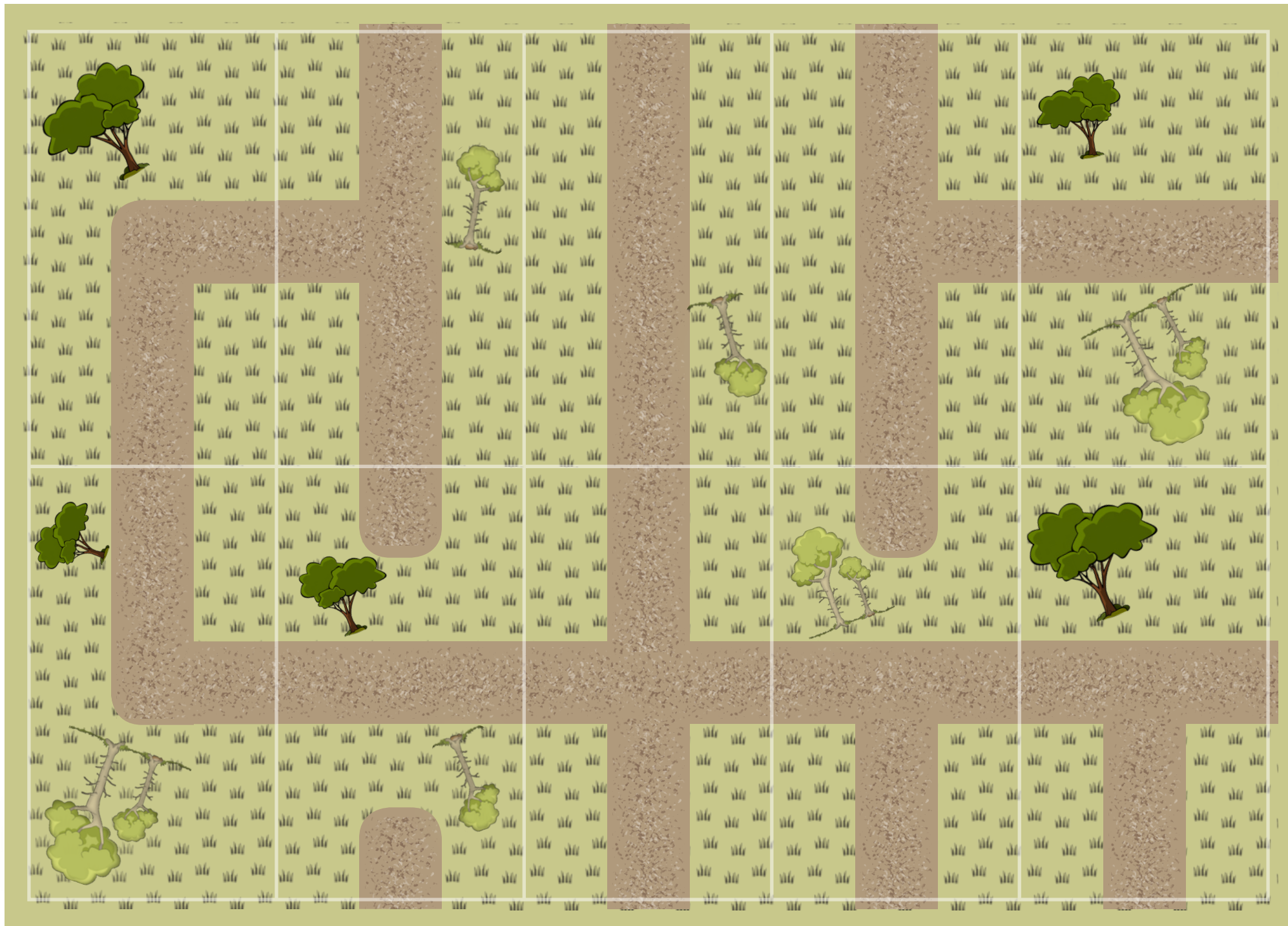
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## RESURVEY



Use this to remove one Map Card from the board. Both cards go into the discard pile.

## SABOTAGE!



### Solar Compass

The player receiving this Sabotage card must place it in front of them where everyone can see it, and cannot play a Map card until it is removed.

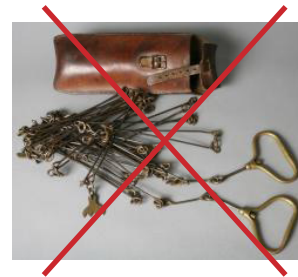
## SABOTAGE!



### Surveyor Chain

The player receiving this Sabotage card must place it in front of them where everyone can see it, and cannot play a Map card until it is removed.

## SABOTAGE!



### Surveyor Chain

The player receiving this Sabotage card must place it in front of them where everyone can see it, and cannot play a Map card until it is removed.

## SABOTAGE!



### Military Balloon

The player receiving this Sabotage card must place it in front of them where everyone can see it, and cannot play a Map card until it is removed.

## RESURVEY



Use this to remove one Map Card from the board. Both cards go into the discard pile.

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## RESURVEY



Use this to remove one Map Card from the board. Both cards go into the discard pile.

## Replacement



### Solar Compass

Use this to remove one Solar Compass Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Surveyor Chain

Use this to remove one Surveyor Chain Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Surveyor Chain

Use this to remove one Surveyor Chain Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Military Balloon

Use this to remove one Military Balloon Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## RESURVEY



Use this to remove one Map Card from the board. Both cards go into the discard pile.

## Replacement



### Solar Compass

Use this to remove one Solar Compass Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



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### Surveyor Chain

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## Replacement



### Military Balloon

Use this to remove one Military Balloon Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

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## RESURVEY



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## SABOTAGE!



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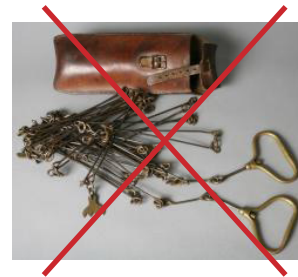
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## RESURVEY



Use this to remove one Map Card from the board. Both cards go into the discard pile.

## Replacement



### Solar Compass

Use this to remove one Solar Compass Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Surveyor Chain

Use this to remove one Surveyor Chain Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Surveyor Chain

Use this to remove one Surveyor Chain Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Military Balloon

Use this to remove one Military Balloon Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## RESURVEY



Use this to remove one Map Card from the board. Both cards go into the discard pile.

## Replacement



### Solar Compass

Use this to remove one Solar Compass Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Solar Compass

Use this to remove one Solar Compass Sabotage card in front of any player, including yourself. Both cards go into the discard pile.

## Replacement



### Surveyor Chain

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## Replacement



### Military Balloon

Use this to remove one Military Balloon Sabotage card in front of any player, including yourself. Both cards go into the discard pile.



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### Confederate Spy



If the cards run out, and there is still no completed path to the Confederate Capital, you have won.

**KEEP HIDDEN**

### Confederate Spy



If the cards run out, and there is still no completed path to the Confederate Capital, you have won.

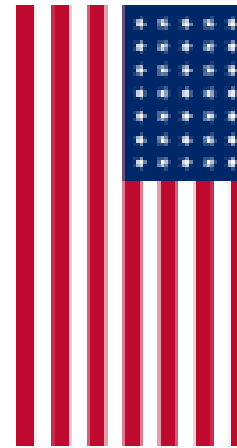
**KEEP HIDDEN**

### RESURVEY



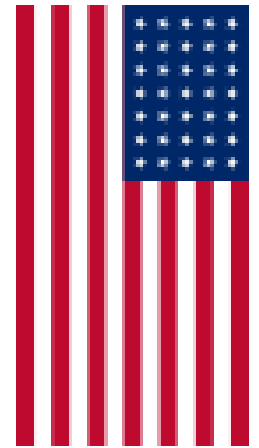
Use this to remove one Map Card from the board. Both cards go into the discard pile.

### Union Surveyor



**KEEP HIDDEN**

### Union Surveyor



**KEEP HIDDEN**

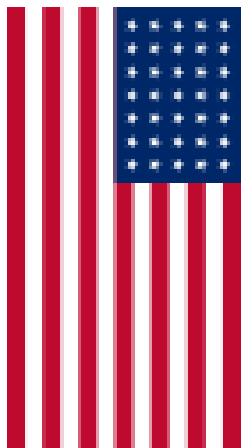
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If the cards run out, and there is still no completed path to the Confederate Capital, you have won.

**KEEP HIDDEN**

### Union Surveyor



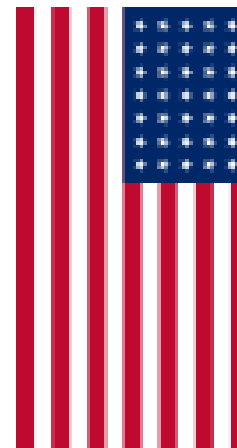
**KEEP HIDDEN**

### RESURVEY



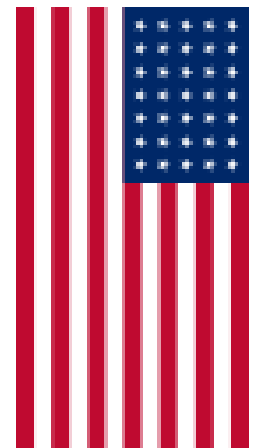
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### Union Surveyor



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### Union Surveyor



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SURVEYORS  
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SURVEYOR



OR SPY?

SURVEYOR



OR SPY?

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OR SPY?

SURVEYOR



OR SPY?

SURVEYOR



OR SPY?

SURVEYOR



OR SPY?

SURVEYOR



OR SPY?

SURVEYOR



OR SPY?