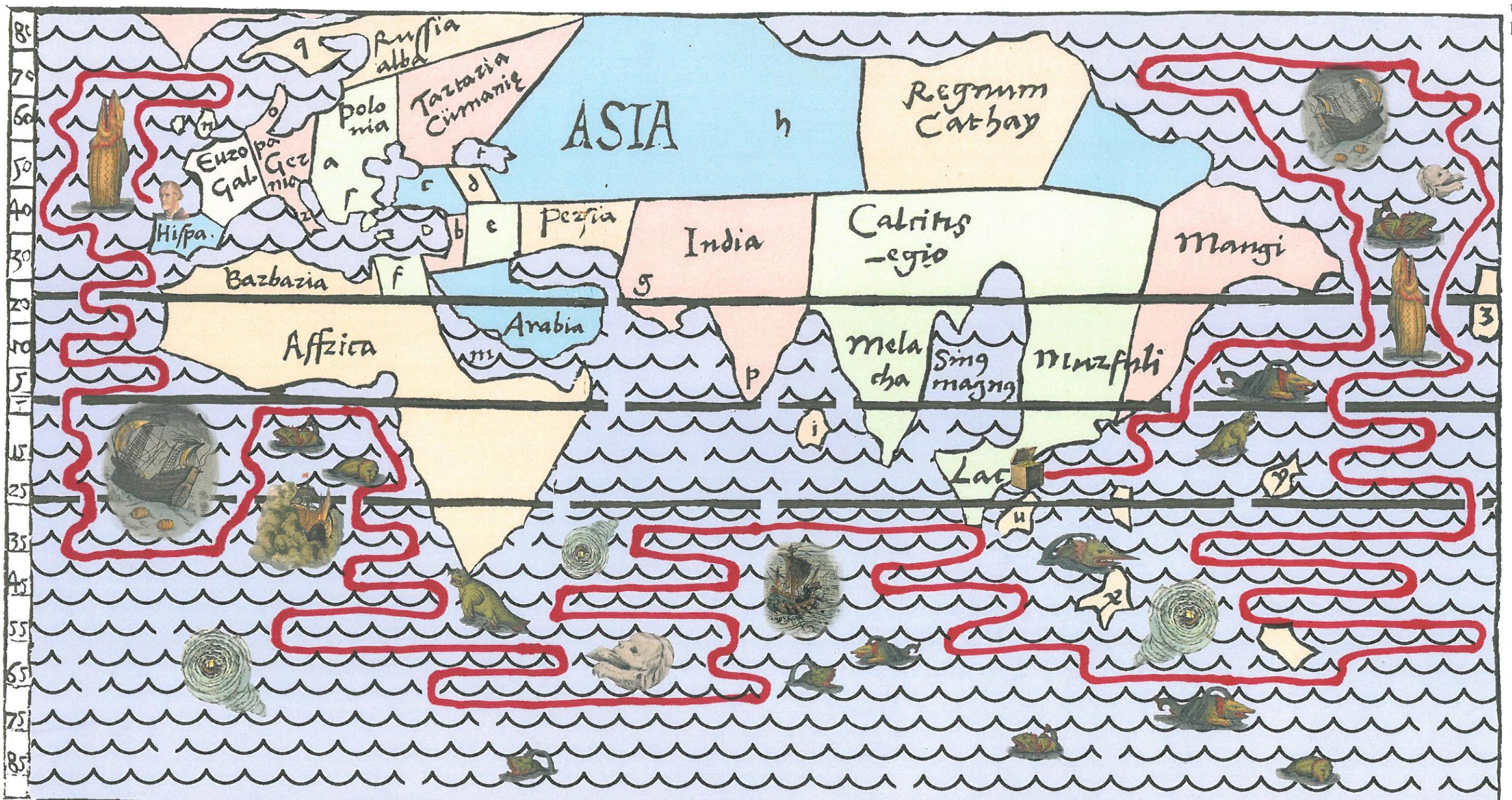


NAME: _____

THE DANGERS OF EXPLORATION MAZE

TYPO VNUIVERSALIS TERRAE, IVXTA MODERNORVM DISTINCTIONEM ET EXTENSIONEM PER REGNA ET PROVINCIAS.



REGIONVM LOCA IN TABVLA EXPRESSA, LITERVLIS PROPRIIS NOMINIBVS HIC ADIECTIS DEMONSTRANTVR.

a	Vngaria, Valachia, & Scruia	Hungary, Serbia
b	Syria & Iudæa.	Syria, Palestine, Israel
c	Turchia maior.	Turkey
d	Armenia.	Georgia
e	Mesopotamia.	Iraq
f	Aegyptus.	Egypt
g	Gedrosia, nunc Gutzerath.	Afghanistan, Pakistan
h	Regnum Tharse.	Kazakhstan?
i	Taprobana.	Sri Lanka
m	Mare rubrum.	Red Sea
n	Anglia, Ibernia.	England, Ireland
o	Dacia.	Denmark
p	Callikut, Cananor.	Calcutta
q	Norbegia, Suetia.	Norway, Sweden
r	Italia.	Italy
s	Græcia.	Greece
t	Mare Caspium seu Albaniz.	Caspian Sea
u	Seylam.	Indonesia
x	Zanziber.	Indonesia, Brunei
y	Iaua.	Philippines
z	Zipangri.	Japan

DIRECTIONS

Complete the maze by **starting** at Prince Henry the Explorer and **finishing** at the Riches of the Far East. DO NOT go through the black lines of the waves, through the sand, or through the sea monsters and other obstacles listed below.

LEGEND



Prince Henry the Explorer
This prince from Portugal sent many
expeditions to search for a route to
the Far East.



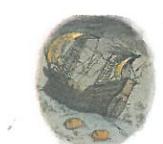
The Green Sea of Darkness
Seafarers believed the ocean around the equator was so hot that the water boiled and created a deadly green fog.



Whirlpools
Seafarers believed that the ocean contained whirlpools that could sink entire ships.



► **Disease**
During this time, it was thought that winds from the south carried disease.



Storms

Typhoons and Hurricanes were often deadly for ships and seafarers.



Enemy Ships

Ships belonging to pirates and rival countries were another concern for seafarers



Sea Monsters
Seafarers believed that dangerous
monsters lived at sea. Some were
based on real animals, like walruses
and whales.



Riches of the Far East

Spices from East Asia were in high demand in Europe, and could be sold for a fortune

BASED ON:

